

ORDINANCE NO. 3850

AN ORDINANCE TO DECLARE CERTAIN EQUIPMENT EXCESS AND NO LONGER REQUIRED IN THE OPERATIONS OF THE CITY OF KEWANEE AND DIRECTING THE CITY MANAGER OR HIS DESIGNEE TO DISPOSE OF SAME, AND DECLARING THAT THIS ORDINANCE SHALL BE IN FULL FORCE IMMEDIATELY.

WHEREAS, The City Manager finds, subsequent to the recommendation of the staff, that various vehicles and equipment are no longer necessary or useful to, or for the best interests of the City and its operations, and are considered excess; and,

WHEREAS, The items determined to be excess are:

MISCELLANEOUS
500 feet of 5" Fire Hose

NOW THEREFORE BE IT ORDAINED, BY THE KEWANEE CITY COUNCIL, IN COUNCIL ASSEMBLED, AS FOLLOWS:

Section 1 The items listed above are hereby declared to be excess property of the City of Kewanee, and the City Manager, or his designee, is authorized to execute any documents necessary to transfer ownership of said excess property.

Section 2 The City Manager, or his designee, is hereby authorized to solicit bids, whether they be sealed bids, bids at public auction, or bids via electronic methods on the items listed above. All proper commissions charged by any third party to list or sell any given item shall be deducted from the proceeds of the sale of the item. The City reserves the right to reject any or all bids, or to retain any item or piece of equipment at its discretion, or to dispose of any item or piece of equipment for scrap value if not deemed appropriate for sale.

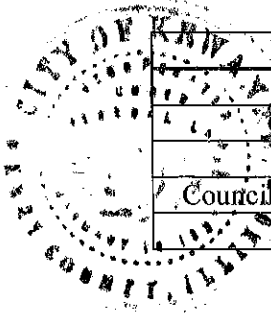
Section 3 This Ordinance shall be in full force and effect immediately upon its passage and approval as provided by law.

Passed by the Council of the City of Kewanee, Illinois this 11<sup>th</sup> day of October, 2016.

ATTEST:

Melinda K Edwards  
Melinda Edwards, City Clerk

Steve Looney  
Steve Looney, Mayor



RECORD OF THE VOTE	Yes	No	Abstain	Absent
Mayor Steve Looney	X			
Council Member Deann Schweitzer	X			
Council Member Andrew Koehler	X			
Council Member Kellie Wallace-McKenna	X			
Council Member Michael Yaklich	X			